## Welcome to Hit The Hat!

## Box Contents:

36 hat cards in a variety of shapes and colours
4 plastic 'snatchers' +4 vacuum cups
3 dice + labels
Approximately 20 tokens

## Overview:

Players take turns to roll the three dice together.
The faces on top of the dice determine which hat needs to be found. The first indicates the type of hat which needs to be found, the second indicates the pattern of the hat and the third indicates the border colour of the hat.
No matter what faces the three dice display, only one hat will match that combination - and one only!

Be the first player to spot the hat which perfectly matches the dice faces, use your 'snatcher' to grab the hat before your opponent(s) and shout 'Hit The Hat!' to win a token! The first player to get six tokens is the winner.

Hit The Hat! is an exciting and challenging game for the whole family that develops visual perception skills and hand/eye coordination.

## Setting up:

Apply labels to the dice and insert the vacuum cups into the snatchers as shown in the illustration.

Spread all of the hats, face up, across the playing surface. Each player then chooses a snatcher with which to play.

## Playing the game:

The youngest player is the first to roll the dice.
Hit The Hat! has three special dice:

1. The shape die with a magician's hat, a sun hat and a lady's hat.
2. The border colour die with the hats' outline colours of green or pink.
3. The pattern die, which shows the six different colourful patterns.

The rolled dice will display to a certain combination of shape, border colour and pattern. All players immediately try to find the one matching hat.
Here is an example.


The first player to find the right hat grabs it with the snatcher and shouts 'Hit The Hat!'. If it's a correct call, that player wins a token. If it's a wrong call, they lose a token. The first player to have six tokens is the winner!

## Playing with younger players:

With younger players, you can use just one die and encourage the child to identify all of the matching hats. Then add a second die as their confidence grows. due to small parts.

